**Zombie Shooter**

**Group Members:**

**Sheikh Usama Jamal (FA18-BSE-079)**

**Muhammad Usman (FA18-BSE-085)**

**Executive Summary:**

1. **Game Concept:**

You play as Marry and defend the city from a horde of zombies by using any weapon at your disposal. Your weapons range from melee to bazooka and you will use them to vaporize all the zombies invading the city. Different zombies have different strengths. So some zombies are tougher than other zombies and are harder to kill.

1. **Genres:**

* Fighting Game

1. **Target Audience:**

Our target audience will be people aged between the age of 14 to 32 who statistically play games on a frequent basis.

1. **Project Scope:**

“Zombie Shooter” is a 2D platform game with a goal to defend the city from a horde of zombies trying to eat you and everyone else. There will be a zombie counter to count how many zombies did you kill. When you kill 100 zombies you will reach level 10 and finish the game. There will also be a timer to show the time in which you have to survive against the zombies. If you are alive when the timer runs out then you will win the level.